



# FOOTBALL (SOCCER) RULES

## **Team Size**

The maximum team size is 16 players and the minimum team size is 9. A match is played by two teams, each consisting of not more than eleven players on the field, one of whom is the goalkeeper. All player names must be submitted prior to the competition. Players may not change teams after the commencement of the competition, even in the case of injury.

## **Rules**

The competition will be held in accordance with the FIFA Official Soccer Rules.

## **Referees/Scorer**

Qualified referees and scorers will be provided in each game and will be responsible for scoring.

## **Blood Policy**

An umpire is required to call time when no "on court" player has called time and the umpire observes that a player is bleeding or there is blood on the court, ball or any other player. Play may be stopped for up to 30 seconds and the rules regarding stoppages shall apply. Before any player may retake the court: 1. the flow of blood must be stopped 2. any wound must be cleaned and adequately covered 3. any blood stained clothing must be cleaned or removed 4. if necessary, the ball and court must be cleaned before play restarts.

## **Length of Game**

Games will be played over two, 30 minute halves. There is a 10 minute break between the halves.

## **Substitutions**

An unlimited inter-change system will be used for all pool & finals matches.

### **Late Penalties**

Late penalties of 1 goal per 5 minutes will apply if you are not on field when game begins. If a team does not arrive after the first 20 minutes of the game, a forfeit is given with a 4-0 result.

### **Codes of conduct**

Any behaviour which does not follow the Christian schools philosophy (i.e. swearing, unsporting behaviour, etc.) will need to be dealt with by the coach/manager immediately and should result in the player being substituted straight away.

### **Yellow Card**

If a player receives 2 **YELLOW CARD** in 1 game therefore resulting in that player being sent off not only will that player miss the rest of that game, he/she will also not be able to take part in any of the next game.

### **Red Card**

If a player receives a straight **RED CARD** they will automatically miss the rest of that match and the following match. For a Serious breach of NCSS or FIFA rules a longer ban may apply based on the referee's report. To be determined by the tournament director and two other impartial officials.

### **Most Valuable Player (MVP)**

Coaches need to choose their own team MVP. A trophy will be presented to each team MVP.

### **Presentations**

The Football Presentation will be held after the Grand Final on Thursday. All teams are required to attend this presentation.

### **Starting the Game**

A HOOTER will sound at the start of each game. All teams should be ready to take the field within 1 minute. The referee will start their watch 1 minute after the hooter has sounded.

## Points

3 points for a win, 2 points for a draw, 1 point for a loss.

Should two teams finish on **equal points** then the following method will be used to determine final positions in consecutive order:

1. the result of the match involving the two or more teams (head to head)
2. percentage will be calculated using points for and against
3. the team with the least number of goals scored against them
4. the team with the most number of goals scored
5. Penalty shootout (best of 5)

## SKINS

- a. Shorts - skins must be no longer than thigh length
- b. Shirt - skins must be short sleeve.
- c. Skins must be the same colour or close to their playing strip (i.e. navy blue strip - navy blue or black skins).