



PRIMARY SOCCER CARNIVAL

Venue:

Barratt Reserve (East and West Ovals)
Military Road, West Beach.

General Information:

1. Draws will be put on the SACSA Sports website online two weeks before the event (www.sacsasports.com.au/sports/soccer).

****IMPORTANT****

Each team will be required to supply one linesman (including a flag) for each game.
Every player will need to wear shin pads. They will not be allowed on the pitch without shin pads.

2. The Team

- Boys – 11-a-side - The team consist of a maximum of 11 players on field at any one time, and up to 4 reserves (15 players max).
- Girls – 8-a-side - The team shall consist of a maximum of 8 players on field at any one time, and up to 4 reserves (12 players max).

3. Format

The format for the day will be posted online when all teams have nominated and draws have been done. This will be approximately two weeks prior to the carnival (www.sacsasports.com.au/sports/Soccer).

4. Photographs will be taken on the day at the awards presentations and during games and will be posted up online and on social media. If you do not wish for a particular student to be photographed, please can you let the SACSA Sports Coordinator know prior to the event

5. Referees

- Paid referees will be supplied by SACSA Sports from local clubs, recreation centres and senior students who have been trained and are experienced.

6. Points, scoring & siren

- Teams will receive 3 points for a win, 2 points for a draw and 1 point for a loss.
- Umpires provided on the day will score the game
- A siren will be sounded at the start the game, at ½ time and at the end of game.

Please note: Once the siren has sounded, the referee will blow their whistle once the current phase of play is over.

7. All team coaches must attend the coaches meeting. If this is not possible, please let the SACSA Sports Coordinator know prior to the carnival.

8. Game Duration

Please note: game times below are subject to change dependent on number of teams in draw.

- The games will be two 11 minute halves with a two minute halftime and one minute between each game. Altogether 25 minute turn around.
- Please ensure your team is ready to go before the start of the game. The coin toss needs to be done prior to the beginning of each game.
- A siren will be used to signal the start of games, halftime, beginning of second half and end of the game.

9. SACSA Sports will provide a first aid officer, but will not supply strapping tape. Schools will also need to bring their own first aid kit.

10. **Players Numbers**

Please ensure that all players remain in the same shirt number for the entire day so that players can be easily identified if behavioural issues occur.

11. There will be a canteen with hot and cold food and drinks at the clubrooms on the Southern side of Barratt West. Please ensure that your teams have adequate water for the day.

12. Presentations will be at the end of the day (please see draw for exact time). Teams are expected to stay until the conclusion of the day. Please inform convenor or Sports Coordinator if your school needs to leave early.

13. Blood policy will be enforced. Any student who has a blood injury must leave the court and have the wound covered before continuing in the game. A substitution must be made for immediate continuation of the game. Any clothing with blood on it must also be removed or cleaned. Time will not be stopped.

14. **Medallions & Trophies**

- Players from the winning team (gold) and the runner-up team (silver) will receive medallions.
- Only 15 medallions (Boys) and 12 medallions (Girls) will be given out for each team.
- A championship trophy will be rewarded to the overall winners of each age group.
- A challenge shield will be awarded to the highest placed team within the small schools category (please refer to SACSA Sports Booklet for details).

15. **Lateness Policy**

The penalty for being late is 1 goal every 4 minutes with a maximum score of 2 – 0.

16. **Teams on equal points**

In the event of two or more teams gaining the same amount of points, the respective placing's shall be decided by the following:

- The result of the match between the teams concerned (if a two-way tie).
- The team with the least amount of points scored against them.
- If still tied or more than two teams tied, the placing's will be determined by highest goal percentage e.g. goals scored for / goals scored against x 100.
- If still tied, the team that scored first in the match between the teams concerned

17. **Finals Rules:**

- During a **final** (where the result of the game will make a difference to whether a team progresses to the next final), if the game ends in a draw, the team who placed higher in their pool will progress as the winner.
- During a **grand final**, if the game ends in a draw, the teams will play two four-minute halves. If the result is still undecided, penalties will decide the outcome (penalties best of 3, then sudden death).

MODIFIED RULES OF THE GAME

1. Rules will be in accordance with the Australian Football Federation. Please refer to the following web page (<https://laws.myfootballclub.com.au/laws/>). Any modified rules are below.

2. **THE BALL**

- Year 4/5 Boys and Girls - Size 4
- Year 6/7 Girls – Size 4

- Year 6/7 Boys – Size 5
- SACSAsports will supply all match balls.
- Please make sure you bring no more than two warm up balls (named) for your team.

3. **Corners**

- Girls to take corners from the edge of the 18 yard box.
- Boys to take corners from the corner.

4. **Goal kicks**

4/5 Girls - Goal kicks to be taken from the edge of the 18 yard box (or large box equivalent)

6/7 Girls - Goal kicks to be taken from half way between the penalty spot and the edge of the 18 yard box (or large box equivalent).

5. **Substitutions**

Teams will be permitted to utilise interchange (unlimited) substitutions. Please ensure that substitutions take place in a break of play and referee must acknowledge the substitution is taking place.

6. **Offside**

Offside will be used during the boys' competition. Offside will only be called within the penalty box for the games played on modified pitches (4/5 & 6/7 Girls).

7. **Girl's Handball**

If the girls are deemed to be protecting their bodies, NO handball will be called.

8. **Cautions**

- There will be no yellow or red cards issues during the Carnival. If there is a serious incident (i.e. spiteful tackle, serious rough play, intentional foul, etc.) the player will be required to make a 'forced substitution,' whereby the coach must substitute the player. It will be up to the referee's judgment whether the player may return in the same game.

If you have any further questions regarding the carnivals, please contact Zoe Steele, Andy Saggs or Craig Davidson.

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