



TABLE TENNIS – DIV 2

VENUE: The Lights Sports and Community Centre, 244 - 270 East Parkway, Lightsvue

RULES & REGULATIONS:

Normal Table Tennis rules apply with some modifications; please see below.

1. SCORERS & GAME TIMES

- 1.1. Each team will need to supply a scorer that is either a teacher, team manager or team scorer.
No students please.
- 1.2. Both scorers will need to:
 - 1.2.1. Sit at the scorer's desk, fill out **ONE** score sheet and operate a scoreboard.
 - 1.2.2. Fill out all areas on the score sheet and confirm the scores with each other.
 - 1.2.3. Score sheets will need to be signed by each coach and brought to the SACSA Desk promptly.
 - 1.2.4. **PRE-FILLED Score sheets** will be available on court benches.
 - 1.2.5. Please **fill in the information needed for each game** e.g., player's names and numbers prior to the start.
- 1.3. Total allocated match time 25 mins. (This should allow warm up time for each match)

2. THE TEAM

- 2.1. Teams consist of 3 players with 1 player substitute (4 players Max.)
- 2.2. Please give each student on each team a **ranking 1, 2 and 3 in order of ability** as they will be playing the same numbered student on opposition teams.
- 2.3. This assigned number is for the **whole day and cannot be changed.**
- 2.4. This will be checked off from the first round score card as well as during the day.
- 2.5. All Players need a playing numbered shirt for identification.
- 2.6. **During the day and a team list of your ranking order must be handed in to the SACSA Desk. Sheet available at the start of day.**
- 2.7. Substitute Player (4th Player)
 - 2.7.1. Times a 4th player can be subbed in during the day: (this must happen before a round starts)
 - 2.7.1.1. An injured player in which that player cannot return later in the day.
 - 2.7.1.2. During the day as long as they stay in ranking order.
 - 2.7.1.2.1. If # 1 is resting, then
 - 2.7.1.2.2. # 2 moves to # 1
 - 2.7.1.2.3. # 3 moves to # 2
 - 2.7.1.2.4. The 4th player is # 3

3. PRE-GAME

- 3.1. The **Home** team on the score sheet shall: **Serve first**
- 3.2. The **Away** team shall choose which end of the table to play on.



4. MATCHES

- 4.1. Teams will play Three (3) matches overall.
- 4.2. Singles matches will play best of 3 sets each.
- 4.3. A game shall be won by a player first scoring 11 points unless both players scores are 10 points each, then the game shall be won by the first player subsequently gaining a lead of 2 points.
- 4.4. **Order in which matches will be played:**
 - 4.4.4. 1st match – 1st ranked players.
 - 4.4.5. 2nd match – 2nd ranked players.
 - 4.4.6. 3rd match – 3rd ranked players.

5. SACSA HIGHLIGHTED AND OR MODIFIED RULES

5.1. SERVICE

- 5.1.1. The server shall project the ball near vertically upwards, without imparting spin, so that it rises approx. 16cm (the size of your bat head) after leaving the palm of the free open hand and then falls without touching anything before being struck.
- 5.1.2. There will be 2 serves for each player until the score reaches 10 all then it will be 1 serve each.

6. EQUIPMENT

- 6.1. Players are required to bring their own bats.
- 6.2. All balls will be provided by SACSA Sports.

7. TABLE POINTS

- 7.1. 3 points for a win, 2 points for a draw, 1 point for a loss.

8. FINALS PLACINGS

- 8.1. The **top two teams from each pool will progress to the Semi Finals** after the minor round matches. The other teams will play off for minor placings (cross over rounds).
- 8.2. Please check the Sportfix app for all updates. **Finals tab**
- 8.3. Should two or more teams finish on equal points then the following method will be used to determine final positions in the order below:
 - 8.3.4. The result of the match between the teams concerned. (Head to Head)
 - 8.3.5. If still tied, placing's determined by the highest point percentage.
 - 8.3.6. If still tied, the team with the least number of points scored against them.
 - 8.3.7. If still tied, there will be a count back on all matches of just the teams involved where they played head-to-head (sets first, then points).
 - 8.3.8. If still tied, a count back on all matches of the teams involved of all minor round games (sets first, then points).