## TABLE TENNIS

## Venue:

The Lights Sports and Community Centre, 244-270 East Parkway, Lightsview

TEAM, RESULTS \& DRAW INFORMATION:

## - Scorers \& game times

- Scoring will be done by teachers / team managers / team scorer. No students please.
- Please make sure the score sheets are correctly completed.
- Each round will be 40 mins . (this should include sufficient warm time up for each match.)
- A sound will be made at the start of each round
- Please ensure your team is ready to play on the correct table. See your fixtures for details.
- THE TEAM
- Teams consist of 5 players Max.
- The only time a $5^{\text {th }}$ player can be subbed is for
- An injured player in which that player can't return later in the day.
- For a ranked $3^{\text {rd }}$ or $4^{\text {th }}$ player, or
- To play as a doubles with your number 1 ranked player.
- Please give each student on each team a ranking 1,2,3 and 4 in order of ability as they will be playing the same numbered student on opposition teams.
- This assigned number is for the whole day and cannot be changed.
- This will be checked off from the first rounds score card.
- Players need to have a playing numbered shirt for identification during the day and a team list of your ranking order must be handed in to the SACSA Desk.


## - BEFORE THE START OF THE GAME

A team sheet of your players rankings should be handed into the scorer's desk at the start of the day.

- The Home team on the score sheet shall:
- serve first
- the Away team shall choose which end of the table to play on.
- RULES
- Rules will be in accordance with the International Rules of Table Tennis.

As well as -

## SACSA Sports Highlighted and or Modified RULES

- SERVICE
- The server shall project the ball near vertically upwards, without imparting spin, so that it rises approx. 16 cm (the size of your bat head) after leaving the palm of the free open hand and then falls without touching anything before being struck.
- There will be 2 serves for each player until the score reaches 10 all then it will be 1 serve each.


## - DOUBLES SERVICE

- In each game of a doubles match, the pair having the right to serve first shall choose which of them will do so and in the first game of a match the receiving pair shall decide which of them will receive first; in subsequent games of the match, the first server having been chosen, the first receiver shall be the player who served to him in the preceding game.
- In doubles, at each change of service the previous receiver shall become the server and the partner of the previous server shall become the receiver.
- The pair serving first in a game shall receive first in the next game of the match and in the last possible game of a doubles match the pair due to receive next shall change their order of receiving when first one pair scores 5 points.
- The pair starting at one end in a game shall start at the other end in the next game of the match and in the last possible game of a match the players or pairs shall change ends when first one player or pair scores 5 points.
- No hands on the table at all times during game play and a point will be lost.


## - MATCHES

- Teams will play five (5) matches overall
- The singles matches will play best of 3 sets each (4 matches in total).
- The Doubles game will play best of 3 sets ( 1 match).

The doubles combination will be the $1^{\text {st }}$ ranked player \& any other player on the team

- A game shall be won by a player or pair first scoring 11 points unless both players or pairs score 10 points, when the game shall be won by the first player or pair subsequently gaining a lead of 2 points.
- Order in which matches will be played:
$1^{\text {st }}$ match $-1^{\text {st }}$ ranked players
$2^{\text {nd }}$ match $-2^{\text {nd }}$ ranked players
$3^{\text {rd }}$ match $-3^{\text {rd }}$ ranked players
$4^{\text {th }}$ match - doubles match ( $1^{\text {st }}$ ranked player \& any other player on the team)
$5^{\text {th }}$ match $-4^{\text {th }}$ ranked players

- EQUIPMENT
- Players are required to bring their own bats
- All balls will be provided by SACSA Sports.
- TABLE POINTS:
- 3 points for a win, 2 points for a draw, 1 point for a loss.


## - FINALS DRAW:

- The top two teams will progress to the Grand Final after the minor round matches
- Please check the sportfix app for all updates. Finals tab
- Should two or more teams finish on equal points then the following method will be used to determine final positions in the order below:
i. The result of the match between the teams concerned.
ii. If still tied or more than two teams tied, placing's determined by the highest point percentage e.g., points scored for / points scored against x 100.
iii. If still tied, the team with the least amount of points scored against them.
iv. If still tied, there will be a count back on all games of just the teams involved where they played head-to-head (sets first, then points).
v. If still tied, a count back on all games of the teams involved of all minor round games (sets first, then points).

