

MATCH DAY SETTINGS

Gather Your team – Speak with your teacher – fill out the nomination page on the website – fill out the Individual team players registration form on our website and sign up to start gg. And follow the links to our tournament page – Game on

Platform

Rocket League is to be played on PC, Nintendo Switch, PlayStation 4 and/or Xbox One.
**Make sure you have the latest updates for your platform.

Match Format

The format will be based on the number of team nominations:

- Bo3: the first team to win 2 games wins the match (Play all 3 games allocated)

Match Settings

Matches will use the ruleset as follows:

- Game Mode: Soccer
- Default Arena: **DFH Stadium**
- Team Size: 3 v 3
- Bot Difficulty: No Bots
- Mutators: Set Series Length to 3 Games
 - All other mutator settings set to default.
- Match Time: 5 Minutes
- Joinable By: Name/Password (this will be provided by the start.gg website, or the SACSA eSports Administrator)
- Region: Oceania
 - All standard controllers, including mouse and keyboard, are legal.
Macro functions (e.g., turbo buttons) are not permitted.

Team Colours must be the default Orange (Team A) and Blue (Team B).

The Team A will be the match host. This means they will set up each match as required.

A match may be hosted multiple times, please refer to [6. Match Rehosting](#) in the rules for more information.

Reporting Scores

After a Round is completed, the scores for all games played need to be posted on the start.gg site by both teams. Scores will then be published on the start.gg events page, SACSA Sports website or Sport Fix app.

Lobby Creation

Hosting a match (TEAM A)

Team A will host the match. However, if both teams agree due to location or other issues, the host may be changed to Team B after confirming with the SACSA eSports Administrator.

The following process should be followed to create matches, and discussion as to which player will host the match (This should be your teams captain).

1. From the main menu, select Play > Private Match > Create Private Match and follow the game settings listed above in 5.3 Match Settings.
2. Set the name and password, as provided by the start.gg website.
3. Start the game, but do not join a team until all participating players are present.

Joining a match (TEAM B)

From the main menu, select Play > Private Match > Join Private Match, from this point you will be prompted for the Name and Password which you will be given by the start.gg website.

WHAT YOU NEED

You can download and play Rocket League for any device for free.

Platform: PC, PS4, PS5, XBOX One, XBOX Series X & Nintendo Switch

Publisher: Psyonix

Genre: Sport, Action, Driving/Racing

Soccer meets driving in the long-awaited, physics-based multiplayer-focused game. Choose a variety of high-flying vehicles equipped with huge rocket boosters to score amazing aerial goals and pull-off incredible game-changing saves!

- Incredibly fun sports action
- Accessible, easy-to-learn controls
- Easy drop-in multiplayer mode makes online matchmaking a breeze

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Equipment:

To be able to play you will need:

- A home internet connections ADSL 2+ or NBN
- A Windows PC, or Apple PC or Gaming Console (XBOX, PlayStation or Nintendo)
- Associated peripherals
- A copy of the game software
- Signed into start gg.
- A space at home to play

Player tips:

We recommend setting up on a desk with an adjustable chair that will enable setting the monitor screen at eye level to ensure healthy posture and comfort. For Players to have the best experience it is highly recommended to have a headset. A headset is a pair of headphones with a microphone either attached or inbuilt into it. This will enable and aid communication within the team promoting teamwork, coordination and tactics.

Equipment Required:

XBOX:

- XBOX console
- Monitor or TV
- Controller
- Computer or Mobile phone (for Discord)
- Headset (Not required but highly recommended)

PlayStation:

- PlayStation console
- Monitor or TV
- Controller
- Computer or Mobile phone (for Discord)

Nintendo:

- Nintendo Switch
- Monitor or TV (Optional)
- Controller
- Computer or Mobile phone (for Discord)
- Headset (Not required but highly recommended)

iMac:

- Computer
- Keyboard
- Mouse
- Mousepad
- Controller (Optional)
- Headset (Not required but highly recommended)

MacBook:

- Mouse
- Mousepad
- Controller (Optional)
- Headset (Not required but highly recommended)

Minimum Specifications for Apple Devices:

Steam on macOS	Minimum	Recommended
OS	macOS X 10.8.5	macOS X 10.8.5 or Newer
Processor	Intel Core i5 2.4 GHz	Intel Core i7 2.4 GHz+
Memory	8 GB RAM	8 GB RAM
Graphics	OpenGL 4.1 – ATI Radeon HD 5670, NVIDIA GeForce GT 640M, Intel HD Graphics 4000, or Iris Pro Graphics	OpenGL 4.1 – ATI Radeon HD 5670, NVIDIA GeForce GT 640M, Intel HD Graphics 4000, or Iris Pro Graphics
Network	Broadband Internet connection	Broadband Internet connection

Equipment Required:

Desktop PC:

- Computer
- Computer Monitor
- Keyboard
- Mouse
- Mousepad
- Headset (Not required but highly recommended)

Laptop:

- Mouse
- Mousepad
- Controller (Optional)
- Headset (Not required but highly recommended)

Minimum Specifications:

Epic Games or Steam on Windows	Minimum	Recommended
OS	Windows 7 (64 bit) or Newer (64 bit) Windows OS	Windows 7 (64 bit) or Newer (64 bit) Windows OS
Processor	2.5 GHz Dual Core	3.0+ GHz Quad Core
Memory	4 GB RAM	8 GB RAM
Graphics	NVIDIA GeForce GTX 760, AMD Radeon R9 270X, or better	NVIDIA Geforce GTX 1060, AMD Radeon RX 470, or better
DirectX	DirectX Version 11.0	DirectX Version 11.0
Network	Broadband Internet connection	Broadband Internet connection
Storage	20 GB available space	20 GB available space
Additional		Gamepad or Controller