

YEARS 3/4 PRIMARY BASKETBALL CARNIVAL

Venue:

The Lights Sports and Community Centre

Lightsview

General Information for the Carnival:

1. Draws will be put on the SACSA Sports website and the Sportfix App at least a week before the event. (fixtures will be available via the app during the day)
Please check two days prior to the event in case of draws changing. Any changes after this will be only available on the Sportfix App. <https://sacsasports.com.au/sports/basketball>
2. **Scorers & game times**
 - Each team will need to supply a scorer (That is not the coach or player) and both scorers will need to:
 - Stand or sit together
 - score the match together
 - fill out **one** score sheet between them for the match
 - confirm the scores at half time and full time
 - **Score sheets** will be available on court benches. Please **fill in all of the information needed each game** e.g. player's names and numbers prior to the start of each game.
 - Score sheets will need to be brought to the SACSA Officials Desk promptly.

Please note: game times below are subject to change dependent on number of teams in draw.

 - Games will be either 14 or 18 minutes in duration, no half time, one-minute break.
 - Two 30 second timeouts per team, per game
 - No timeouts in the last two minutes of the game.
 - No substitutions in the last two minutes of the game.
 - Clock may be stopped by **referee/convener** if deemed necessary for an injury or unexpected incident.
3. All team coaches must attend the coaches meeting at **8:30am**.
If this is not possible, please let the SACSA Executive Sports Coordinator know prior to the carnival. Please sign your school outside the clubrooms on arrival.
4. Please remind your students that they may not wear anything that will endanger themselves or any other players e.g. NO jewellery or adornments, in accordance with the INF Rules.
5. Schools will be responsible for their own general first aid needs, but an **employed First Aid Officer** will be present on the day to help with evaluation of injuries.

6. Photographs will be taken on the day during games and will be posted up online and on social media. If you do not wish for a particular student to be photographed, please can you let the SACSA Sports Coordinator/convenor know prior to the event.
Team Photos are the school's responsibility.
7. **Lateness Policy**
The If a team arrives late for a game, a two-point penalty each minute will be given with a maximum of 18 points.
8. **Blood policy will be enforced.** Any student who has a blood injury must leave the court and have the wound covered before continuing in the game. A substitution must be made for immediate continuation of the game. Any clothing with blood on it must also be removed or cleaned. Time will not be stopped.
9. Paid umpires will be supplied by SACSA Sports from affiliated SACSA Schools. These umpires have been trained and are experienced.
10. For the Years 3/4 there will be no ladder shown for the day, but scores tallied due to an Extra round for all teams to play off in.
11. **Certificates**
All players will receive a certificate for participation which will be given to the representing teachers on the day.
12. **Spirit of the game**
Participation and sportsmanship is the key to this age group with **no results published**
At the end of the game all players and coaches should shake hands or foot tap – this is a visual demonstration of the spirit in which the game is played.
13. There will be a canteen available for hot and cold food and drinks.
14. Please ensure that your teams have adequate water and food for the day.
15. Please ensure your team **cleans up** the area you have occupied during the day.
16. Presentations will be at the end of the day. Teams are expected to stay until the conclusion of the day. Please inform Convenor or SACSA Executive Sports Coordinator if your school needs to leave early.

Team, results & draw Information:

- **The Team**
 - Max of 5 players on court at any one time & up to 5 reserves (10 players max).
- **Ball and Ring Height Information**
 - Year 3/4 Boys and Girls competitors use a **size 5** ball.
 - SACSA will supply all match balls
 - Only bring 2 named balls per team from your school to practice with.
 - Ring and backboard height will be regulation Height (8FT) for 3/4's only

- **Coin toss**
 - The Home team on the **score sheet** shall:
Choose the goal end to shoot to for the start of play.
- Competitors to wear numbered uniforms/bibs, so scores and fouls can easily be recorded. Please bring a **spare set of bibs** for team colour clashes.
- **Extra Round** - All teams will play an Extra game after the minor rounds.
- Participation and sportsmanship is the key to this age group with no results published
- **In the event of a draw** during the minor rounds there will be NO extra time played.
- **Normal Basketball rules apply with some slight modifications; please see below**
 - **Fouls / foul shots:**
 - Only three personal fouls per player per game, then player sent off court on the third.
 - Only five team fouls per game then bonus shots from the foul line on the sixth.
 - Players who receive a technical foul for unsportsmanlike conduct will be reported to the SACSA Executive Sports Coordinator or Convener, who, at his or her discretion, may suspend that player for one match.
 - Foul shots to be taken from U10's foul line. No 3 pointers will be included.
 - **Zone Defense:**
 - Teams are NOT ALLOWED to play zone defense

Once the attacking team crosses the halfway line, the opponent must play man to man with no traps or zones. Players must follow their attacking opponent and not guard a certain section of the court e.g. standing in the middle of the keyway with no opponent to guard.

This does not affect extended defences (full court pressing). The logic for this approach is that there is ample space available for both the defence and offence to maneuver within the full length and width of the court. The available space will make it difficult for the defense to pressure successfully if opponents possess basic passing, spacing and dribbling skills and likewise difficult for the offence to avoid the pressure if the defense possess superior defensive skills (please contact the Coordinator or Convenor to clarify this rule if needed).

Teams will be penalized with a technical foul if they continue to play the zone.

We would hope that schools endeavour to stay for the final wrap up of the day.

If you have any further questions regarding the carnival, please use contact details below.

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